

## Legacy QWI GUI in VisualAPL

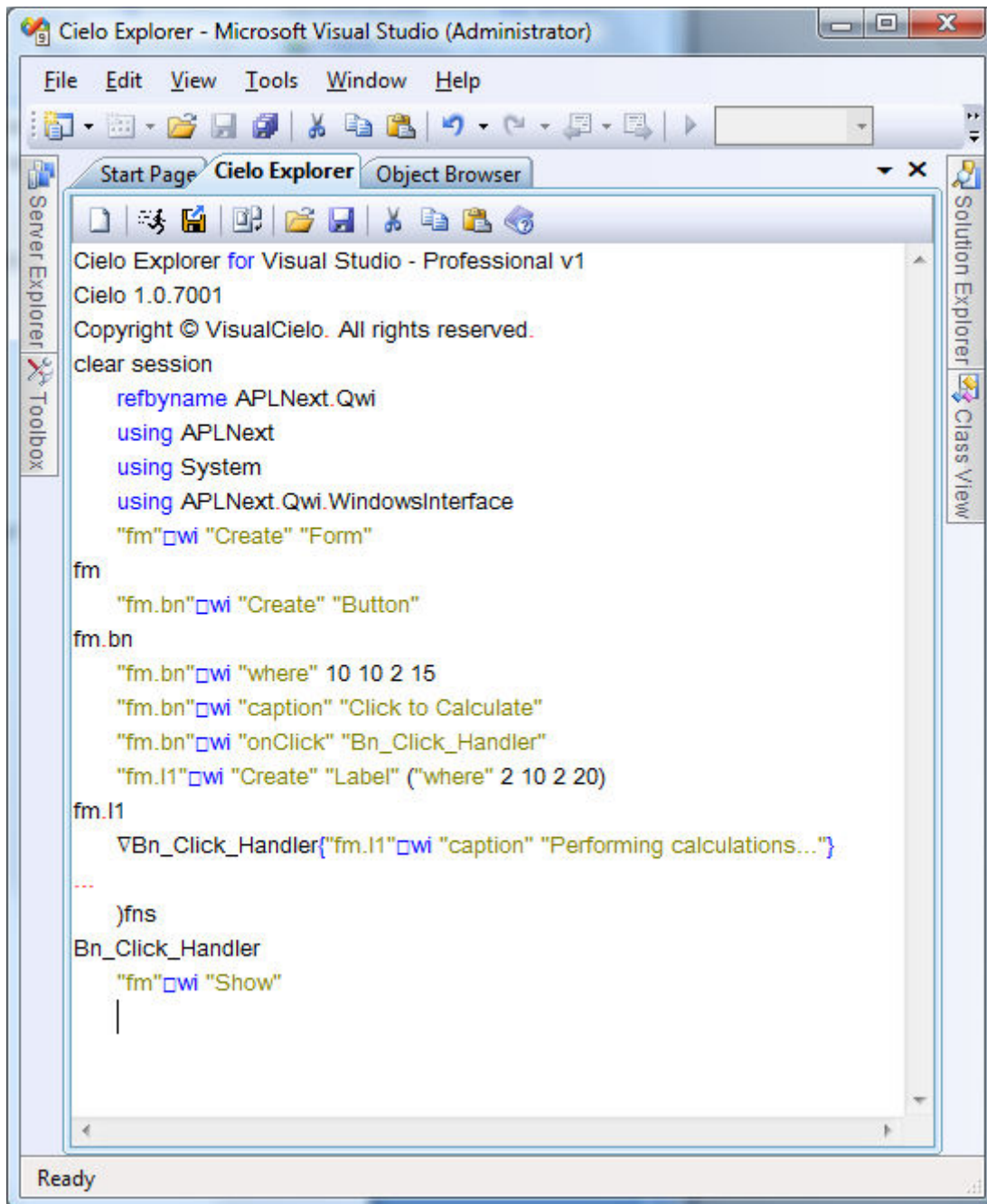
The legacy Qwi feature was used to support APL+Win access to Win32 Forms and Controls for GUI (graphical user interface) development.

For compatibility with legacy APL application systems, VisualAPL has implemented the Qwi feature as a .Net assembly, “APLNext.Qwi.dll” that is installed with VisualAPL and is based upon the System.Windows.Forms namespace.

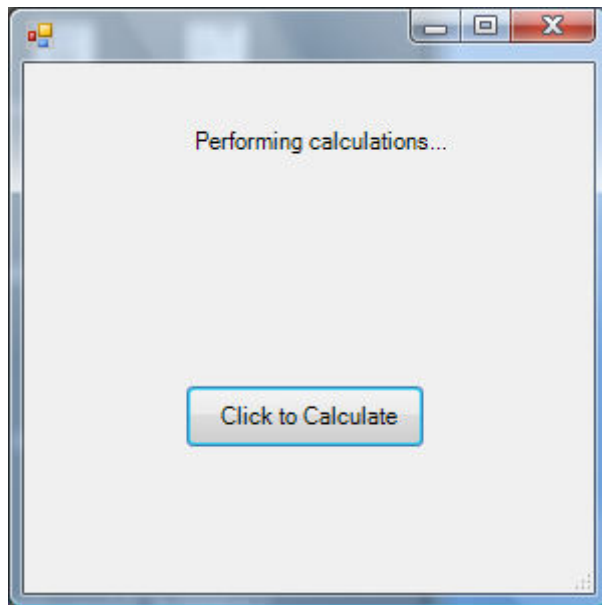
To use the Qwi feature in a VisualAPL project or a Cielo Explorer session or script, a reference to this .Net assembly must be made. For example:

```
refbyname APLNext.Qwi
using APLNext
using System
using APLNext.Qwi.WindowsInterface
```

Once this reference is made, the `[[wi` feature may be used to implement a GUI for the application system, for example:

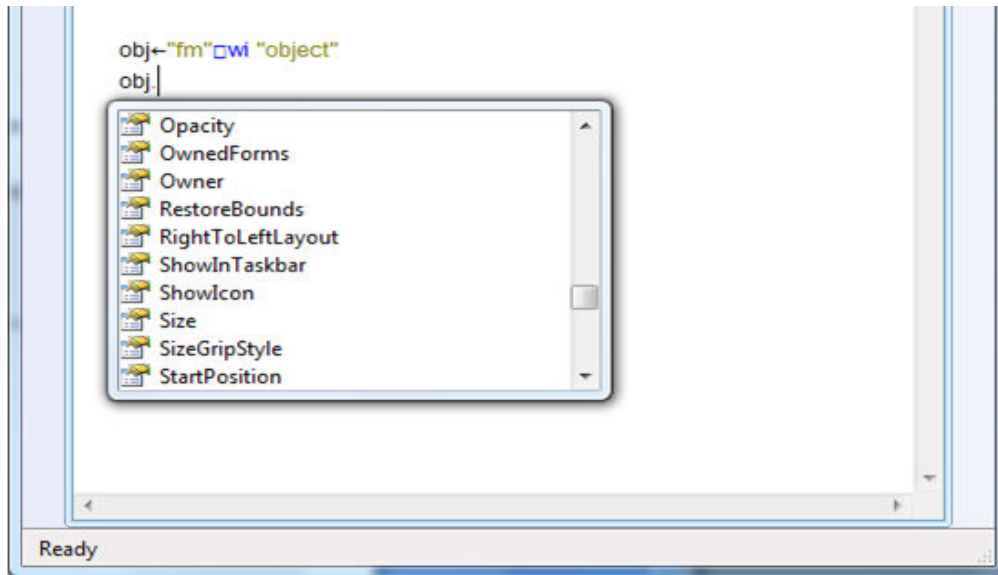


The form is presented and when the button is clicked the form appears as:



## Summary of []wi Feature Support in VisualAPL

In VisualAPL, the underlying objects covered by the []wi-feature are fully accessible, so that the legacy GUI controls now include many new properties, methods and events in the VisualAPL environment. Use the 'object' property of the GUI control to access all its members.



In addition, many new GUI controls are available because all GUI controls supported by the System.Windows.Forms .Net namespace can be accessed by the []wi feature.

## Legacy []wi Features Summary

For proper understanding the []wi feature, refer to the APL+Win documentation.

Bracketed items, “[...]”, indicate those legacy features which are not available in the VisualAPL .Net environment, however in most cases there is a .Net method, property or event which provide functionality similar to the legacy feature which is not available.

In case a control has a property or method with the same name as the legacy []wi member, the legacy []wi member is accessed through []wi and the same-named, .Net property or method is accessed directly using the ‘object’ property of the GUI control.

### []-operators associated with the []wi feature:

Same as in APL+Win:

```
[]wself  
[]warg  
[]wres  
[]wevent
```

Enhancements to []wi in VisualAPL”

[]wsender	The object control that can be used to access the members on the control which raised the event
[]wievent	The event object that can be used to access all of the EventArgs members.

### General []wi features:

Same as in APL+Win:

[]wi supports arbitrary APL scripts for events, e.g. "fm.b" []wi "onClick" "a=1+1"

[]wi supports the events: onNew, onAction, onEvent, onDefer

### Controls and Members:

#### Button

```
caption  
style 0 1 2 4 8 [16 32 64] 128 256 512 768 4096 8192 12288  
[imagespace]  
imagelist  
imageindex  
value
```

#### Check - CheckBox

```
caption  
order  
style 0 1 2  
value
```

**Combo**

autocomplete [32] 16 8 4 2 1

style [4096 n/a in .Net] , 2048, 1024, 512, [256], [128 16 8 automatic in .Net], [64, 32], 4, 2, 1

list

imagelist

limit

name

value

[text]

**CommandBar**

bitmap

caption

captiondock

captionfloat

dock

dockable

[dockbreak]

dockheader

dockideal

docklength

dockmargin (read only property)

dockmax

dockmin

dockmindepth

dockside

dockvert (read only property)

floatlayout

floatsize

floatwhere

imagelist

imagelistdisabled

imagelisthot

normsize // read only

order

showtext

siblings (read only property)

style

0 1 [2] 4 8 [16] [32] [64] [128] [256] 512

**CommandButton**

caption

image

size (read only property)

style

0 1 2 [4] 8 16 [32] 64

value

width

[wrap]

**DateTime**

style

0 1 2 3 4 8 16 32 64 128 256

value

limit  
today  
range  
firstday  
monthdelta  
color  
dropfont  
text  
format  
tooltip  
[minsize]  
[text]  
[today]

### **Edit**

text  
range  
selection  
style  
    0 1 2 4 8 16 [32] 64 128 256 512 1024 2048 4096 8192 16384  
border  
seltext  
LineToChar

### **Form**

border  
caption  
visible  
value

### **Frame**

style  
    0 [1] 2 [3] [4] 5 [6] [7]  
caption

### **Imagelist**

style  
    can not be set, is always 0  
imagesize  
imagealloc [obsolete]  
imagenames  
maskcolor  
overlays  
colordepth  
AddImages  
imagecount  
himage

### **Label**

caption  
edge  
style  
    0 1 2 4 8 32 64

**List**

list

style

0 1 2 16 32 64 128 [256]

value

**Listview**

viewmode

largeimage smallimage list report

viewalign

top left none

imagelistlarge

imagelist

imagelistuser

highlightfocus

list

style

1 [2] 4 8 [16] 32 [64] 128 [256] 512 1024 2048 4096 8192 [16384] [32768] 65536

columnndisplay

sortorder

value

AddRows

InsertRows

DeleteRows

SetRows

SetImages

[SetChecks]

SetCells

GetRows

GetCells

EnsureVisible

[Arrange]

[AutoFit]

count

roworigin

searchstring

[sourceformats]

[targetformats]

[dragimage]

[SetLinks]

**MDIForm**

Arrange

**Menu**

caption

value

style

0 1 2 3 8

separator

shortcut

enabled

visible

order



imagelist  
imageindex  
opened

### **Page**

style  
order  
extent  
visible  
[imageindex]  
Close  
border

### **Option**

caption  
value  
style  
0 1

order

To group the Options, use the Panel, for example:

```
"fm.panel" []wi "Create" "Panel"  
"fm.panel.op1" []wi "Create" "Option"  
"fm.panel.op2" []wi "Create" "Option"  
etc.
```

### **Picture**

style  
0 2 4 16 64  
bitmap  
[origin]  
[imagesize]  
[image]  
[bitmapsizes]  
[hdc]

### **ProgressBar**

style  
0 1 2 3  
value  
[Stepit]

### **RichEdit**

style  
0 4 8 16 32 64 1024 [2048] 4096 8192 16384 32768 65536 131072  
range  
rtf  
selcolor  
text  
selection  
seltext  
selalign  
selbullet  
selfont  
selindents  
selrtf

selstyle  
zoom  
[msversion]  
[canpaste]  
[canredo]  
[canunder]  
[selnumstart]  
[selnumstyle]  
[selnumtab]  
[selpargall]  
[seltabs]  
[undolimit]  
[undoname]  
[redoname]  
border  
font  
CharToLine  
LineToChar  
[Undo]  
[Redo]  
[ScrollCaret]

### **Selector**

style  
    0 1 2 8 16 32 64 128 256 512 1024 2048 4096 8192 16384 32768 65536  
fixedtabsize  
padding  
imagelist  
color  
border  
value  
tabrows  
pages

### **Spinner**

range  
value  
border  
style  
    0 1 4 8 16 32 64  
[wrap]  
[buddy] Use NumericUpDown .Net class for equivalent,  
in general, the NumericUpDown has so much more functionality,  
it should replace any Spinners in code

"fm.nd" [wi "Create" "NumericUpDown"  
Many, many properties, methods, options.

### **Status**

imagelist  
status  
    Column 4:  
        0 1 2 8 16 32 64  
color  
HitTest

SetStatus  
PaneWhere  
where  
extent  
size  
[status]

### **Toolbox**

list  
style  
0 1 16 [32]  
value

### **TrackBar**

style  
0 1 2 4 8 [16] [32]  
range  
value  
tickinterval  
increment  
color  
[ticks]  
[selection]  
[sliderlen]  
[tickpos]  
value  
[channelwhere]  
[sliderwhere]

### **Tree**

imagelist  
imagelistuser  
[dragimage]  
[labeledithwnd]  
list  
indent  
style  
0 1 2 [4] 8 16 32  
InsertNodes  
DeleteNodes  
FindNode  
ShowNode  
Expand  
SortChildren  
EnsureVisible  
[GetInfo]  
[SetInfo]  
count  
border  
[searchstring] // always returns ""

## User Defined Classes

onAction  
Event  
Defer

"#"  
newclasses  
onNew  
Defer  
Event

## General

size  
where  
caption  
text  
limitwhere  
scale  
tooltip  
name  
visible  
enabled  
font  
pointer  
[-1] 0 1 2 3 [4] 5 6 7 8 9 10 11 12 13 14 15  
color  
children  
properties  
methods  
events  
order  
opened  
self  
<delta>udp  
data  
value  
[keys]  
[instance]  
[links]  
[mode]  
[modified]  
[modifystop]  
[noredraw]  
[scrollaccel]  
[scrollmargin]  
[state]  
[suppress]  
[tabgroup]  
[tabparent]  
[tabstop]  
[targetformats]  
translate  
1 5  
[Hide]

## Differences from the legacy []warg for events:

### Selector:

onChange

[]warg[1] = []warg[0]

### Treeview:

onClick:

[]warg[1] = "label"

[]warg[2] = 0

### onExpanding:

#### onExpanded:

[]warg[1] = 1

### onCollapsing: [new event]

#### onCollapsed: [new event]

[]warg[1] = 0

### General events:

#### onMouseXXX:

[]warg[3] = []warg[2]

### onKeyDown:

[]warg[1] = 1

[]warg[4] = 0

[]warg[5] = 0 // to be supported in .Net 3.0

Unsupported virtual keys:

3

### onExit event:

[]warg = "#"

### onClose event:

The right argument to the 'Close' method is not assigned into []wres in the 'onClose' event.

### Status onClick:

[]warg[1] = "pane"

### Event Notes:

[]wres for onKeyPress, onKeyDown, and onKeyUp accepts:

[-2] -1 0 [>0 is not supported]

Setting []wres in onExit cancels the focus change, but does not allow the redirection of focus to another control.

**[DDE]** DDE is essentially obsolete since ActiveX was implemented by Microsoft.



## Using System.Windows.Forms Directly in VisualAPL

The legacy [J]wi feature has limited support for newer Windows GUI controls, for example "ToolStrips". A better solution would be to use these newer controls directly.

Since each GUI control is an independent object, it can be used and re-used in various contexts, such as on different forms, throughout the application.

In the following example do not click on the form's [X] button while experimenting with this example, otherwise it will be necessary to re-run the code each time.

It is necessary to reference the applicable .Net assemblies so that they are accessible in the Cielo Explorer session, script or VisualAPL project:

```
refbyname System.Drawing
```

```
using System.Drawing
```

Type the following in the Cielo Explorer session:

```
a = Form()
```

```
ms = MenuStrip()
```

```
file = ToolStripMenuItem()
```

```
open = ToolStripMenuItem()
```

```
exit = ToolStripMenuItem()
```

```
help = ToolStripMenuItem()
```

```
about = ToolStripMenuItem()
```

```
ms.Items.AddRange(file help)
```

```
refbyname System.Drawing
```

```
using System.Drawing
```

```
ms.Location = Point(0,0)
```

```
ms.Name= "menuStrip1"
```

```
ms.Size= Size(292,24)
```

```
ms.TabIndex = 0
```

```
file.DropDownItems.AddRange(open exit)
```

```
a.Show()
```

```
a.Controls.Add(ms)
```

```
file.Name= "File"
```

```
file.Size = Size(35,20)
```

```
file.Text = "File"
```

```
open.Name= "open"
```

```
open.Size= Size(152,22)
```

```
open.Text= "Open"
```

```
exit.Name= "exit"
```

```
exit.Size= Size(152,22)
```

```
exit.Text = "Exit"
```

```
file.DropDownItems.Remove(open)
```

```
file.DropDownItems.Insert(0, open)
```

//VisualAPL arrays may be used to create an modify these controls:

```
a = Form()
```

```
ms = MenuStrip()
```

```
tsm = ToolStripMenuItem() ToolStripMenuItem()  
ToolStripMenuItem() ToolStripMenuItem() ToolStripMenuItem()
```

```
file = 0
```

```
open = 1
```

```
exit = 2
```

```
help = 3
```

```
about = 4
```



```
ms.Items.AddRange(tsm[file] tsm[open])

refbyname System.Drawing

using System.Drawing

ms.Location = Point(0,0)

ms.Name= "menuStrip1"

ms.Size= Size(292,24)

ms.TabIndex = 0

tsm[file].DropDownItems.AddRange(tsm[open] tsm[exit])

a.Show()


a.Controls.Add(ms)


tsm[file].Name= "File"

tsm[file].Size = Size(35,20)

tsm[file].Text = "File"

tsm[open].Name= "open"

tsm[open].Size= Size(152,22)

tsm[open].Text= "Open"
```

**Windows Presentation Foundation (WPF) Recommended:**

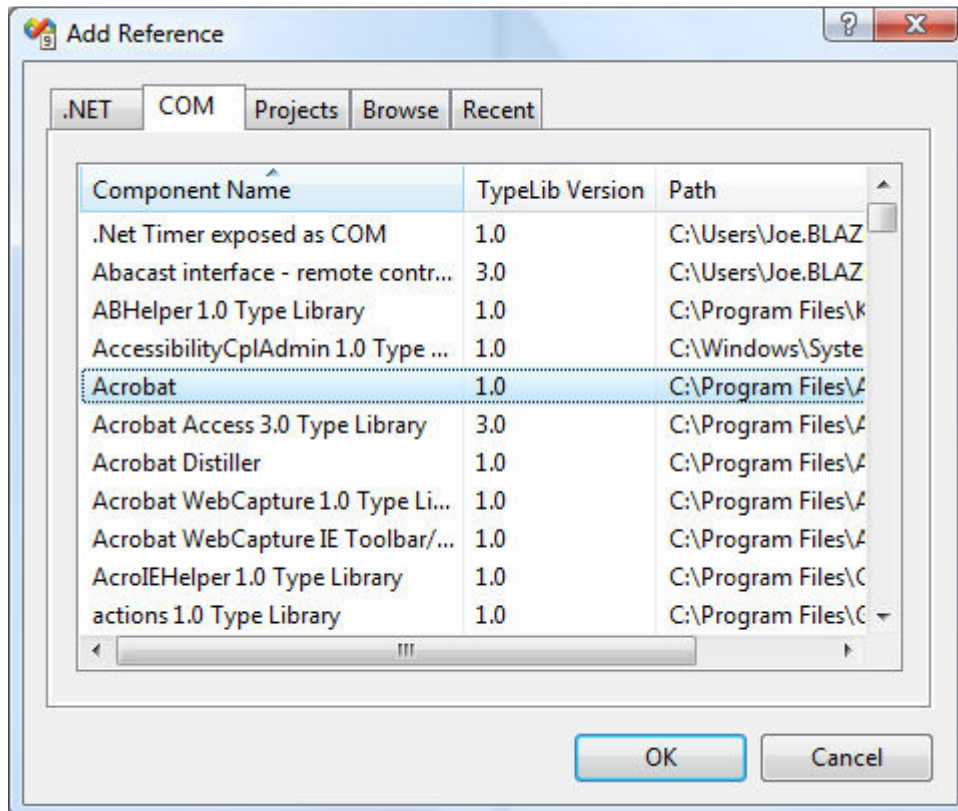
Microsoft expends tremendous resources to upgrade the features of .Net. As a result, better options for GUI construction have become available to the application system programmer.

Win32 forms and controls, as well as the System.Windows.Forms .Net namespace, have been deprecated by Microsoft because of the availability of **Windows Presentation Foundation** (WPF and XAML-format GUI specification) in .Net 3.5. When developing an application system's GUI, WPF should be seriously considered. It provides superior GUI presentation and graphics options for end users and provides the option to separately develop the GUI from the application system business rules. Microsoft has developed new GUI development tools which use WPF.

### ActiveX Support in Visual Studio:

The legacy `[]wi` feature in APL+Win was also used to access ActiveX (COM) components. In VisualAPL this can be done directly, without the need for the overhead of `[]wi`.

To support the transition from Win32 to .Net, Microsoft implemented robust support for ActiveX so that a reference to an ActiveX (COM) .dll can be made in any .Net language project. ActiveX GUI controls can be added to the Windows Forms toolbar too.



It is still possible to use the VisualAPL implementation of `[]wi` to access ActiveX controls and ActiveX objects. Since VisualAPL is object oriented, the legacy re-directions syntax, using `>` is no longer necessary. Instead the dot syntax, using `name.member` is preferred. In addition the object itself can be returned and used rather than the legacy integer pointer to the object.